

AMENDMENTS TO THE CLAIMS:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Claims 1-11. (Cancelled).

Claim 12. (Currently Amended) Entertainment system based on multiple choice competition games, comprising: a remote server and at least one terminal operable to communicate with the server over a communications network, wherein the terminal includes an audio system for playing, for the needs of a game, at least a portion of a musical recording, a display that displays information in the form of a question and displays multiple choice answers to the question, wherein the question relates to the portion of musical recording that has been played, a user interface that enables a user to select an answer from the displayed multiple choice answers, and a scorer for recording the answer selected by the user and determining if the answer corresponds to a correct answer;

wherein the terminal is operable as a jukebox system that includes a storage device that stores a library of musical recordings that can be played in full on the terminal for a fee, and further wherein the library of musical recordings can be updated with additional musical recordings through communication with the server, thereby defining a customized library of musical recordings on the jukebox system;

and wherein the entertainment system comprises a game module operable to

automatically control, for the needs of the game, the updating of the customized libraries

of musical recordings stored in a jukebox system, with musical recordings stored on the server or on another jukebox system connected to the server, through communications of the jukeboxes with the server;

and further wherein the jukebox system is operable to randomly select the musical recording to be used for the game from the customized library of musical recordings.

Claims 13-14. (Cancelled)

Claim 15. (Previously Presented) The entertainment system of claim 12, wherein the terminal sends information to the server regarding how the user performed during the game.

Claim 16. (Previously Presented) The entertainment system of claim 15, wherein the server collects game performance information for a plurality of different users and ranks the users according to their performance.

Claim 17. (Previously Presented) The entertainment system of claim 16, wherein the server is operable to send user ranking information to the terminal, and the terminal is operable to display the ranking information.

Claim 18. (Previously Presented) The entertainment system of claim 17, wherein the system includes a plurality of said terminals at different locations, each of said terminals being operable to communicate with the server, and further wherein the server is operable to collect performance information on users who play the game on any of the terminals and to send user ranking information to each of the terminals.

Claim 19. (Currently Amended) An entertainment system comprising:

at least one terminal capable of operating as a jukebox, including a storage device that stores an electronic library of musical recordings, said terminal enabling a song selected by a user to be played in full without engaging a game function operable on said terminal;

a remote server operable to communicate with said terminal via a communications network;

a game module operable to automatically control, for the needs of the game, the updating of said library of musical recordings with additional musical recordings stored on the server or on another terminal, through communication of the terminals with said server to define a customized library of musical recordings; and

said terminal being operable to function to play a game related to said customized library of musical recordings, wherein a display of the terminal displays information in the form of questions and possible answers related to a musical recording in said customized library, and said terminal including means for providing scoring for said game based on answers to said questions provided by the user;

and further wherein said terminal is operable to randomly select the musical recording from the customized library of musical recordings for further game play.

20. (Previously Presented) The entertainment system of claim 12, wherein the jukebox system is further operable to randomly select a question about the selected recording from a list of predetermined questions.

21. (Previously Presented) The entertainment system of claim 12, wherein the jukebox system is further operable to randomly generate a question about the selected recording based on information stored on the jukebox system.

22. (Previously Presented) The entertainment system of claim 12, wherein the jukebox system is further operable to randomly select a portion of the selected recording for playback to a user.

23. (Previously Presented) The entertainment system of claim 12, wherein the jukebox system is further operable to select a portion of the selected recording for playback to a user based on at least one predetermined criteria.